Jiakun Fan

EDUCATION

Virginia Polytechnic Institute and State University

Ph.D. in Computer Science. Research Interests: HPC, MLSys, LLM

September 2024 - Present

GPA: 4.0/4.0

The Chinese University of Hong Kong Shenzhen

BENG in Electrical and Computer Engineering

September 2020 – June 2024 *Rank:* 45/137

Core Courses: Advanced Computer Architecture, Computer Architecture, Operating system, Algorithm Design & Analysis, Computer Networks, Software Engineering, Database System, Data Structure, Discrete Mathematics, Microprocessors & Computer Systems

University of Rochester

Exchange Student

January 2023 – May 2023

GPA: 3.85/4.0, Dean's List

Core Courses: Software Analysis & Improv, Computer Security Foundation, Parallel & Distributed System

PUBLICATION

Yuzhou Tong, **Jiakun Fan**, Xuhong Cai and Yi Chen (2023), "Rate Adaptation with Correlated Multi-Armed Bandits in 802.11 Systems" IEEE ICCC 2023.

Projects

LLM Inference Serving on Edge devices | C/C++, Python

Fall 2024

- Collaborate CPU and GPU to speedup LLM serving
- On-premise LLM serving system with CPUs and consumer-grade GPUs

Comparative Study of ARM NEON and ARM SVE Instruction Sets | C/C++

Spring 2024

- Compare ARM NEON and SVE with RIKEN simulator on GEM5
- Provide detailed analysis based on trace

MVCC Software Transactional Memory | Rust

Spring 2023

- Implemented software transactional memory in Rust
- Support side-effect operations
- Employ multi-version concurrency control (MVCC) to enhance the performance of writes to transactional memory

5-Stage-Pipelined-CPU | Verilog

Fall 2021

- Implemented a Five-Stage Pipelined CPU via Verilog
- Use a forwarding module to avoid hazard like RBW (read before write)
- Add "shift" signal to support shift amount

Extra-curricular Activities

Network Coding Lab | Research Assistant

2021 - 2024

Maintain BATS code; Implement distributed storage system based on Shift-XOR codes

Computer Community | Member

2021 - 2024

The community hosts a monthly computer science seminar covering programming, algorithms, and technical concepts

Mathematical Contest In Modeling 2021 | Contestants

Winter 2020

Won S award for innovative solution to "Re-optimizing Food Systems"

SKILLS

Languages: C/C++, CUDA, Pytorch, Java, Rust, Python, IATEX, MarkDown

Tools: Git/GitHub, Unix Shell, Pytorch, Hadoop3, Docker, Valgrind